CALL OF DUTY: BLACK OPS 7 BETA - EVERYTHING YOU NEED TO KNOW

CALL OF DUTY BLACK OPS 7

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In terms of what players can expect, the Black Ops 7 early access beta begins with three maps and four game modes, but will add an additional Core map and the Vandorn Farm Zombies Survival Map once the beta is in full swing.

The four Core maps that will be playable during the early access beta include The Forge, Cortex and Imprint, with Exposure joining on October 3.

The Vandorn Farm Zombies Survival Map will also join the open beta on October 3,

but will only be playable for a limited time.

Game modes will include Team Deathmatch, Domination, Hard-point, Kill Confirmed and Overload.

Black Ops 7 maps have been revealed, including 16 Core maps and 2 skirmish maps.

Many of these will be available in the beta, too, giving players the chance to check out new maps like Toshiba and The Forge.

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Activision has unveiled the full suite of maps designed for Black Ops 7, as well as some returning from other games.

There are 18 maps revealed for Black Ops 7 so far,

including 16 Core maps and two Skirmish maps:

Black heart (Beta),Cortex (Beta),Exposure (Beta)

Imprint (Beta),The Forge (Beta),Toshin (Beta)

Colossus,Den,Flagship,Homestead,

Paranoia,Retrieval,Scar

Express (Returning from Black Ops 2)

Hijacked (Returning from Black Ops 2)

Raid (Returning from Black Ops 2)

Mission: Edge (Skirmish)

Mission: Tide (Skirmish)

As you can see, three of these maps (Express, Hijacked, Raid) return from Black Ops 2,

while the rest are brand new to the series.

Black-heart,Cortex,Exposure,Imprint,The Forge and Toshin.

Black-heart

Black-heart takes place on a drilling platform, with a central drill that serves as the main action point for the location.

There are huge containers to rush through, and a diving bell that can be used for flanking maneuvers.

It's a Core 6v6 map.

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Cortex

Dive into a clifftop compound in Cortex, a new Core 6v6 map.

This one is very Bond villain-themed, with a rocky secret entrance and bubbling vat chambers.

There's a narrow sky-bridge too, perfect for sniping.

Exposure

Exposure is a Core 6v6 map set in the Australian Outback, so expect warm, orange sand, leading to a variety of vertical options via towers and ladders.

Most of the action will take place outside, though there is a central control room to lock down if you'd rather run riot with a shotgun build.

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Imprint

This robotics complex Core 6v6 map is set in a frozen tundra, with snow and ice dotted throughout the outside areas. There are great options for long-ranged weaponry here, as well as an inclination that can lift you up and over the snow.

The Forge

The Forge is a Core 6v6 map in the heart of The Guild's weapons and research development, so expect a high-tech laboratory with armored dog-drones and lots of shiny surfaces.

Rotating walls move in the center of the area, and walkways connect the two main wings.

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Toshin

Finally, we have Toshin, a Japan-inspired cityscape Core 6v6 map.

A train has derailed in a shopping district, causing chaos around it.

Battle through a market and a park, using upper vantage points to get a better view of the central routes.

Gameplay

Multiplayer

The gameplay includes an updated Omnimovement system, allowing players to sprint, slide, and dive in any direction.

A new Wall Jump ability can be used to propel across gaps and reach higher surfaces, with players able to chain up to three jumps in a row.

Overclock system: Score-streaks, Field Upgrades, and Equipment can now be upgraded with the Overclock system.

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The more you use these items, the more powerful and versatile they become.

The game will feature 16 6v6 maps and two larger 20v20 maps at launch.

New modes: A new 6v6 objective mode called Overload has been added, where teams fight for control of the "Overload Device" to carry into an enemy zone.

Campaign

Co-op: For the first time in the series, the campaign can be played solo or with up to four players in a cooperative mode.

Setting: The story takes place in 2035 and follows David Mason and his team.

The campaign will feature a wide range of environments,

from the rooftops of Tokyo to the Mediterranean coast.

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Zombies

Map: The legendary round-based Zombies mode returns with a new map called "Ashes of the Damned," set within the Dark Aether.

The map features locations pulled into the Dark Aether from different landmarks, such as Vandorn Farm.

The wonder vehicle "Tessie" returns and can be augmented with new abilities.

Summary

Call of duty black ops 7 beta was very playable with a few minor bugs which did not break the game, apart from that the only other issue was there were cheaters in the game beta test from day one which was a real shame that some gamers still feel the need to cheat on a beta test.

Versions played xbox series X/S and PlayStation 5.